



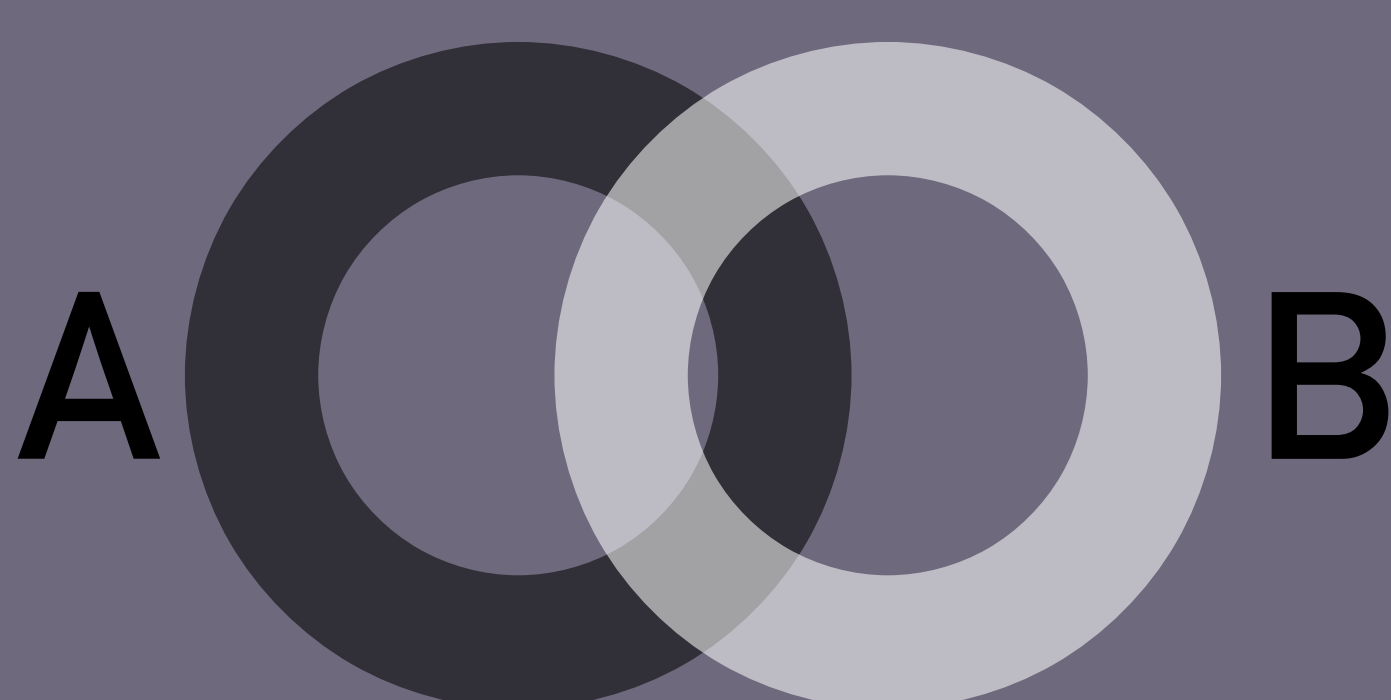
## heavy metal holding hands tutorial

rendering problem:

object "A" (guitar)

hides partially object "B" (hand)

which also hides partially object "A".



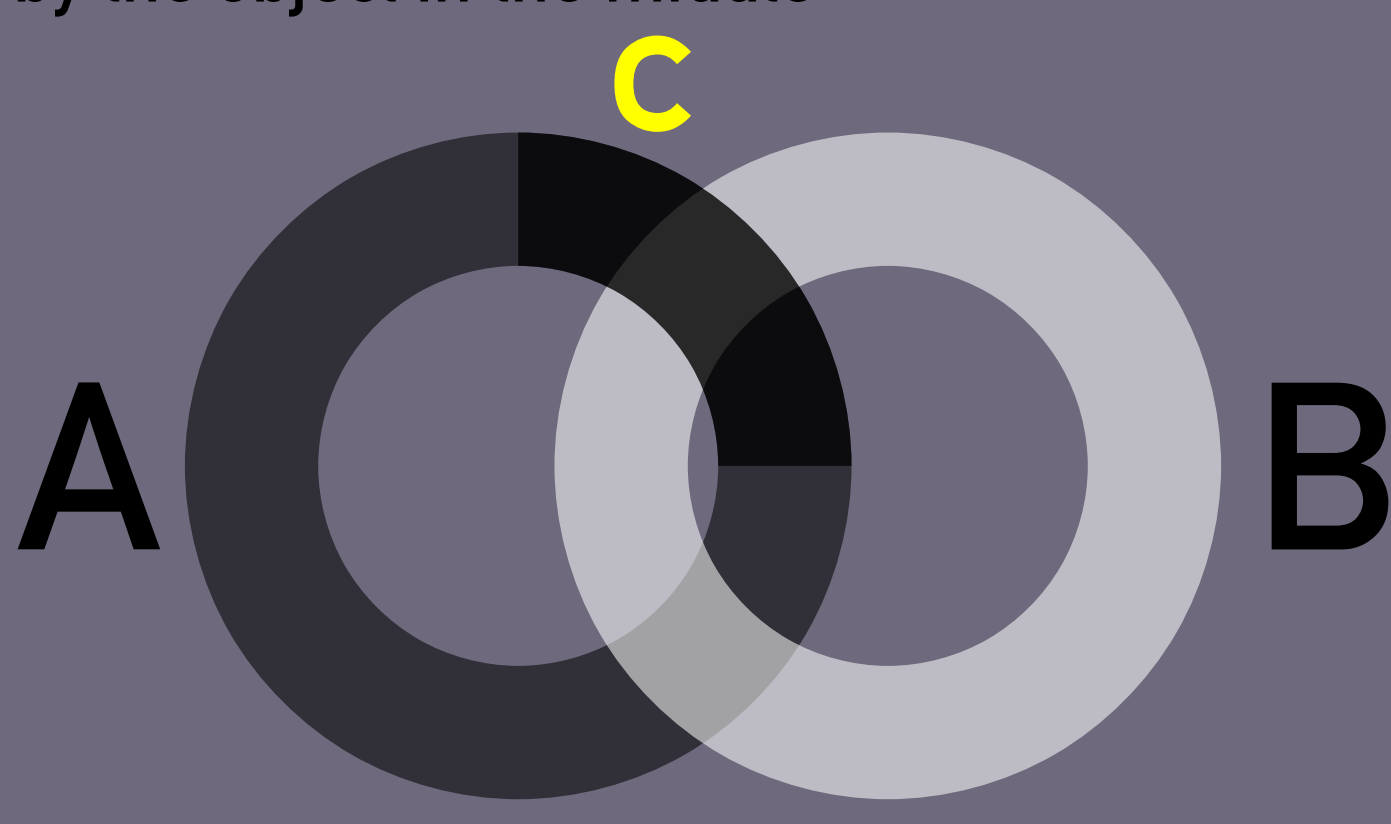
solution:

let's stack object "C" above both,

that represent the object at the bottom,

but which is not hidden partially

by the object in the middle



similarly:

duplicate the hand,

and set clipping,

to get that special object on top of the others

