

Day One

Problem Definition

Introductions

Why are we here?

Define Transparency
and Accountability

Icebreaker

Inter-participant discussion
on examples of issues in
their home country

Each generates a list of
problems in their country

Presentation of Case
Studies

Finalize list, select
problem, how can tech be
applied?

Day Two

Instruction & Ideation

Review Problem. How can
technology apply?

Speed Geeking

Breakout Sessions

Ideation and Consultation

Hone in on Possible
Solution to Defined
Problem

Generate and Evaluate
Alternate Solutions

Define Goal and
Rationale of Chosen
Solution

Define Constraints of
Chosen Solution

Who will your solution
impact? How?
Unintended
consequences?

Day Three

Presentation

Finalize 5 minute Pitch

5 MINUTE PITCH

(speed geeking-style?)