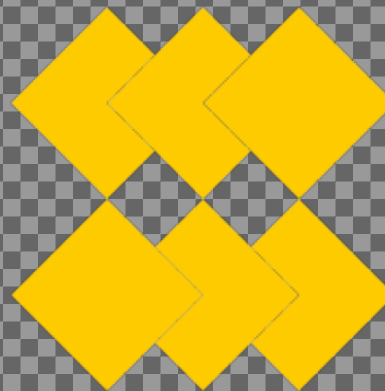
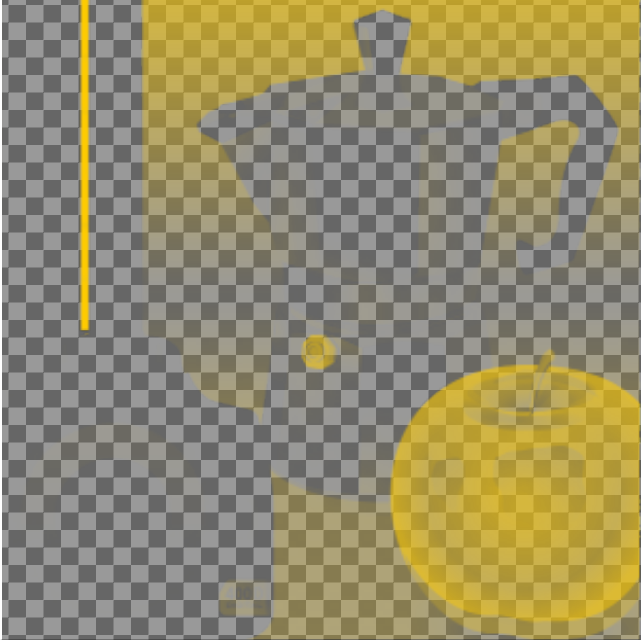


Saturation Map



Silhouette...

