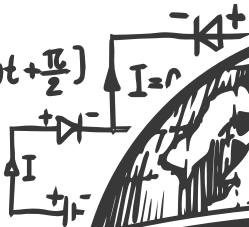




SEJA

```
VOID LOOP() {  
  INT MS = MILLISECS();  
  IF (MS - PREMS > INTERVAL) {  
    PREMS = MS;  
    IF (LEDSTATE == LOW)  
      LEDSTATE = HIGH;  
  }  
}
```

$\sin(\omega t + \frac{\pi}{2})$



MAKER

AGENTE DA MUDANÇA

