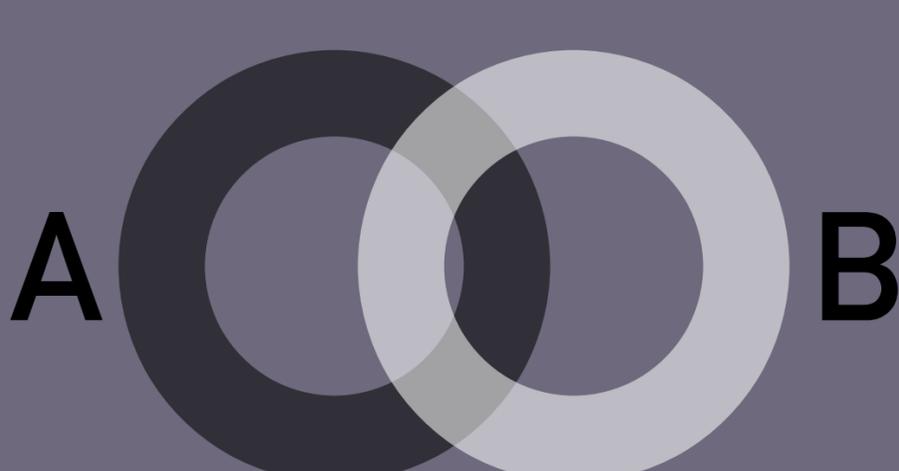


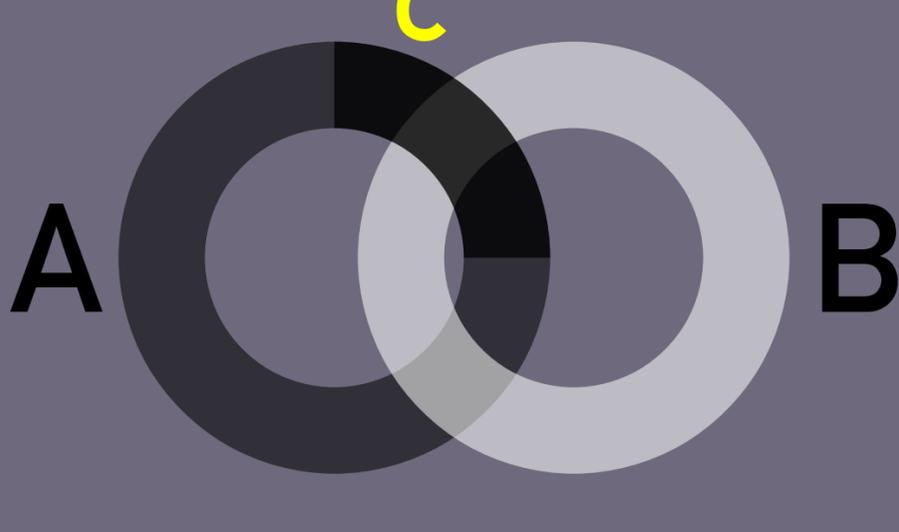


heavy metal holding hands tutorial

rendering problem:
object "A" (guitar)
hides partially object "B" (hand)
which also hides partially object "A".



solution:
let's stack object "C" above both,
that represent the object at the bottom,
but which is not hidden partially
by the object in the middle



similarly:
duplicate the hand,
and set clipping,
to get that special object on top of the others

